

CODE FOR SPINNING AUTOMATICALLY THE ELEMENTS

```
import wixAnimations from 'wix-animations';

let stepSize = 5; // Rotate 5° per step
let fastSpeed = 100; // Speed of steps
let isAnimating = true; // Start rotating automatically
let rotationAngle = 0; // Track container rotation
let anim; // Store animation instance

$w.onReady(function () {
  // Start auto-rotation
  stepRotate();

  // Attach hover events to buttons to stop/resume rotation
  for (let i = 1; i <= 9; i++) {
    let buttonId = `#button${i}`;
    if ($w(buttonId)) {
      // Stop rotation on hover
      $w(buttonId).onMouseIn(() => {
        isAnimating = false; // Stop rotation when hovering a button
      });

      // Resume rotation when mouse leaves
      $w(buttonId).onMouseOut(() => {
        isAnimating = true; // Resume rotation when mouse leaves button
        stepRotate();
      });
    }
  }

  // Collapse `#BoxBTN` when clicking `#CloseSpinningMenuBTN`
  $w("#button9").onClick(() => {
    isAnimating = false; // Stop rotation when collapsing
    $w("#BoxBTN").collapse(); // Collapse menu
    $w("#OpenMenuBTN").expand(); // Show Open Menu Button
  });

  // Expand `#BoxBTN` when clicking `#OpenMenuBTN`
  $w("#OpenMenuBTN").onClick(() => {
    $w("#BoxBTN").expand(); // Expand menu
    $w("#OpenMenuBTN").collapse(); // Hide Open Menu Button
    isAnimating = true; // Resume rotation after expanding
    stepRotate();
  });

  // Initially, make sure `#OpenMenuBTN` is collapsed when menu is expanded
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    $w("#OpenMenuBTN").collapse();
  });

  // Function to Rotate `#BoxBTN` While Keeping Buttons Upright
  function stepRotate() {
    if (!isAnimating || $w("#BoxBTN").collapsed) return; // Stop if not animating or
    collapsed

    rotationAngle += stepSize; // Rotate Box by 5°
    anim = wixAnimations.timeline()
      .add($w("#BoxBTN"), {
        duration: fastSpeed,
        rotate: rotationAngle,
        easing: "linear" // Smooth continuous rotation
      });

    // Rotate buttons in the opposite direction to stay upright
    for (let i = 1; i <= 9; i++) {
      let buttonId = `#button${i}`;
      if ($w(buttonId)) {
        anim.add($w(buttonId), { duration: fastSpeed, rotate: -rotationAngle },
0);
      }
    }

    anim.play();
    setTimeout(stepRotate, fastSpeed); // Keep rotating unless stopped
  }

```

CODE TO SPIN ONLY IF MOUSE MOVE IN AND STOPS IF HOVER OVER MOUSE.

```

import wixAnimations from 'wix-animations';

let stepSize = 5; // Rotate 5° per step
let fastSpeed = 100; // Speed of steps
let isAnimating = false; // Prevents overlapping animations
let rotationAngle = 0; // Track container rotation
let anim; // Store animation instance

$w.onReady(function () {
  // Start rotation when `#BoxBTN` is hovered
  $w("#BoxBTN").onMouseIn(() => {

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        isAnimating = true;
        stepRotate();
    });

    // Stop rotation when `#BoxBTN` is no longer hovered
    $w("#BoxBTN").onMouseOut(() => {
        isAnimating = false;
    });

    // Attach hover events to buttons to stop/resume rotation
    for (let i = 1; i <= 7; i++) {
        let buttonId = `#button${i}`;
        if ($w(buttonId)) {
            // Stop rotation on hover
            $w(buttonId).onMouseIn(() => {
                isAnimating = false; // Stop rotation when hovering a button
            });

            // Resume rotation when mouse leaves
            $w(buttonId).onMouseOut(() => {
                isAnimating = true; // Resume rotation when mouse leaves button
                stepRotate();
            });
        }
    }

    // Collapse `#BoxBTN` when clicking `#CloseSpinningMenuBTN`
    $w("#button7").onClick(() => {
        isAnimating = false; // Stop rotation when collapsing
        $w("#BoxBTN").collapse(); // Collapse menu
        $w("#OpenMenuBTN").expand(); // Show Open Menu Button
    });

    // Expand `#BoxBTN` when clicking `#OpenMenuBTN`
    $w("#OpenMenuBTN").onClick(() => {
        $w("#BoxBTN").expand(); // Expand menu
        $w("#OpenMenuBTN").collapse(); // Hide Open Menu Button
        isAnimating = true; // Resume rotation after expanding
        stepRotate();
    });

    // Initially, make sure `#OpenMenuBTN` is collapsed when menu is expanded
    $w("#OpenMenuBTN").collapse();

    stepRotate(); // Start the initial rotation
});

```

```
// Function to Rotate `#BoxBTN` While Keeping Buttons Upright
function stepRotate() {
  if (!isAnimating || $w("#BoxBTN").collapsed) return; // Stop if not animating or
collapsed

  rotationAngle += stepSize; // Rotate Box by 5°
  anim = wixAnimations.timeline()
    .add($w("#BoxBTN"), {
      duration: fastSpeed,
      rotate: rotationAngle,
      easing: "easeInOutQuad"
    });

  // Rotate buttons in the opposite direction to stay upright
  for (let i = 1; i <= 7; i++) {
    let buttonId = `#button${i}`;
    if ($w(buttonId)) {
      anim.add($w(buttonId), { duration: fastSpeed, rotate: -rotationAngle },
0);
    }
  }

  anim.play();
  setTimeout(stepRotate, fastSpeed); // Keep rotating unless stopped
}
```